Assignment 3

Rendering with Arnold Maya

Elizaveta Egorova

Final without text

Final with text

- Leather chair + chair texutres- ibotpl on cgtrader.com

- MASH grid displacement + random displacement + random color

- Wooden floor texture from Visualact

- Lighting - custom HDR by Greg Zaal on hdrihaven.com

- Render settings: 16:9 ratio, 2845x1600 samples 4/5/2/2/2/2

- time: about 5 minutes