

Environment Rendering



Environment Rendering - Alternate Direction



Fog & Depth of Field



Ambient Occlusion



Credits



1. Car 3D Model by serg3Dmen (turbosquid.com)

2. Derelict Overpass HDRI Environment & Backplate by Greg Zaal (hdrihaven.com)

3. Directional Light with Yellow Color to Match Sunlight

4. Custom Modeled Hub Caps

5. Red Tail Light Material from Asset Library

Light Sources: Custom HDRI, Directional Light (left side), & Headlight

Render Settings: 256 Samples, 2560x1600 px, 2:00 minutes