

JACK DANIEL'S
OUT OF THIS
WORLD



Final Render

Simulation: Biofrost

Light Sources: HDRI + 4 area lights (3 in front, 1 in back)

Model Credit:

<https://www.cgtrader.com/free-3d-models/food/miscellaneous/jack-daniels-cec3a2a4-5668-48a5-b9b3-d4abbf4c5821>

HDRI credit (Nebula HDRI):

<https://www.artstation.com/marketplace/p/mA5z/almost-6-free-space-hdri-environment-maps-require-rectangular-format>

Render Specs: 1200x1600 pixels, ~10min,
(3,3,2,2,2,2) Samples