

Model Set 2



Original

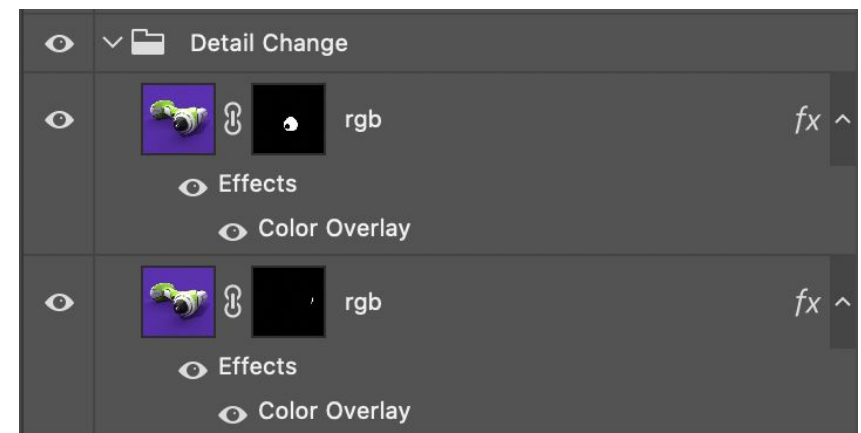


New



Detail Change

Changed the color of the top adjustment knob and chuck to purple to match the background

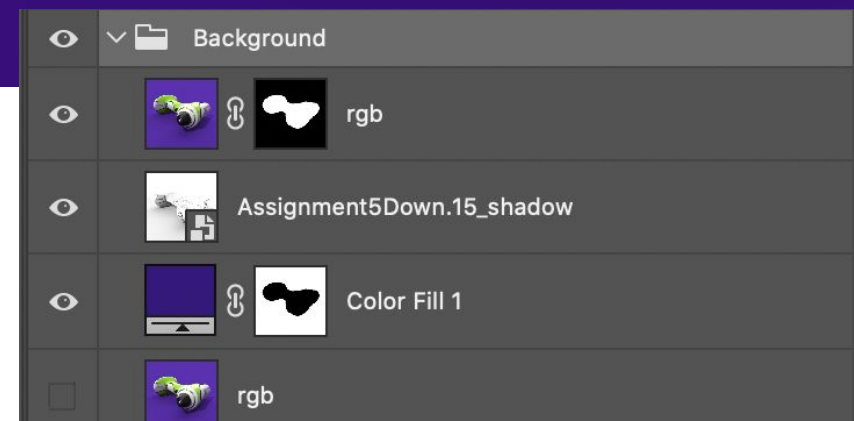


Original



Background

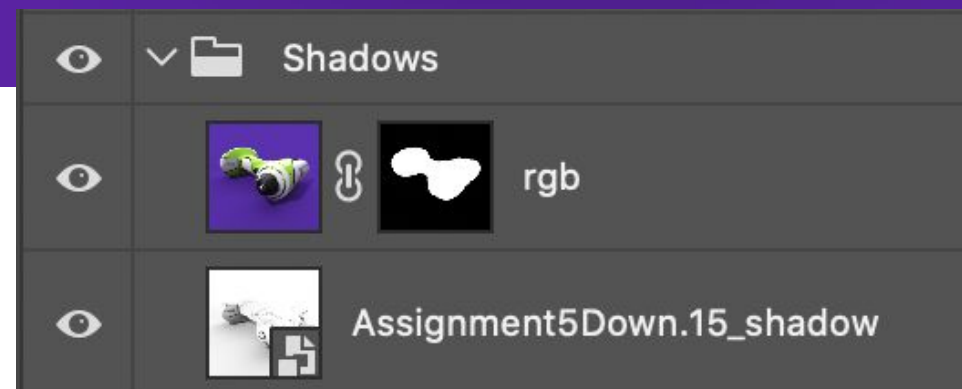
I changed it to a darker purple because the original was too saturated and bright. .





Shadows

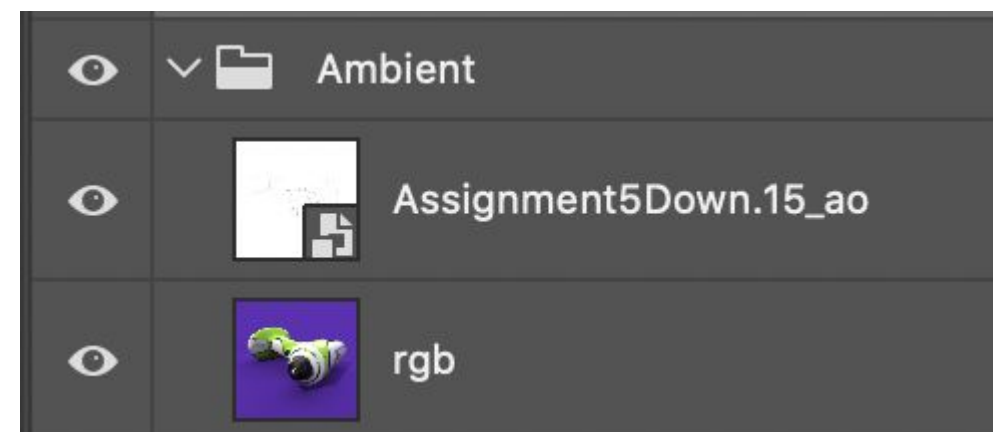
Most noticeable on the ground to create illusion of harsher light from the top

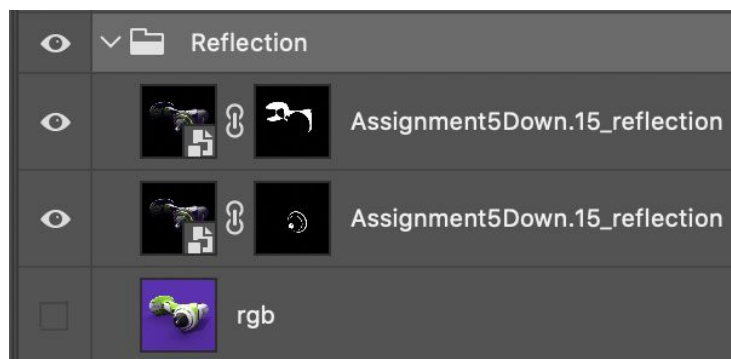




Ambient Occlusion

Most noticeable on the outlines of the circles, but very faint change.





Reflections

Made the reflections more prominent where there is metal bits



Lens Blur

No Lens Blur





Focus on front

OK

Cancel

☒ Preview

☐ Faster

☒ More Accurate

Depth Map

Source: Alpha 1

 Set Focal Point

Blur Focal Distance 13

☐ Invert

Iris

Shape: Hexagon (6)

Radius 17

Blade Curvature 0

Rotation 0

Specular Highlights

Brightness 50

Threshold 255

Noise

Amount 0

Distribution

☒ Uniform

☐ Gaussian

☐ Monochromatic



Focus on
middle (on
trigger)

☒ Preview

☐ Faster ☒ More Accurate

Depth Map

Source: Alpha 1

☒ Set Focal Point

Blur Focal Distance 117

☐ Invert

Iris

Shape: Hexagon (6)

Radius 17

Blade Curvature 0

Rotation 0

Specular Highlights

Brightness 50

Threshold 255

Noise

Amount 0

Distribution

☒ Uniform ☐ Gaussian

☐ Monochromatic



Focus on back

Preview ☒

☐ Faster ☒ More Accurate

Depth Map

Source: Alpha 1

Set Focal Point

Blur Focal Distance 255

☐ Invert

Iris

Shape: Hexagon (6)

Radius 17

Blade Curvature 0

Rotation 0

Specular Highlights

Brightness 50

Threshold 255

Noise

Amount 0

Distribution

☒ Uniform ☐ Gaussian