



Final Advertisement



Extra Renderings



- Water bottle model: <https://www.turbosquid.com/3d-models/3d-water-bottle-1453291>
- Bifrost simulation tool used to create 2 water streams
- HDRI background: https://polyhaven.com/a/secluded_beach
- Used HDRI as a background and light source
- Water bottle at angle, perspective view

Render settings: 3200 x 2400 px, 4:3 ratio, 200 resolution, roughly 12 min. render time, Camera (AA) Samples: 9; 3,2,2,2,2, samples (arnold render tab settings)

Sources

Waterbottle model source: <https://www.turbosquid.com/3d-models/3d-water-bottle-1453291>

HDRI background: https://polyhaven.com/a/secluded_beach